

Course Type	Course Code	Name of the Course	L	T	P	Credits
ESC	NCSE201	COMPUTER PROGRAMMING WITH C++	3	0	0	3
Course Objective						
This syllabus is designed in such a manner that it will provide the understanding of C++ language in detail as well as object oriented programming concepts.						
Learning Outcomes						
<ul style="list-style-type: none"> • Learn the C++ programming language. • Able to understand object oriented programming concept, and C++ language features. 						
Unit No.	Topics to be Covered		Lecture Hours	Learning Outcome		
1	Comparison of C with C++, Executing and Debugging a 'C++' Program, Objects and Classes, Encapsulation, Data and method binding, access specification: private, protected and public.		8	Student will learn object oriented principles		
2	Inheritance: passing knowledge down, single versus multiple inheritance, sub and super classes. Code reuse, inheritance and subtyping, Interfaces versus multiple inheritance.		8	Student will learn inheritance		
3	Polymorphism: Simple (or static) polymorphism (in C++), method overloading, subtype polymorphism (extending a class) through method overriding, 'virtual' methods (in C++) and distinction with non-virtual ones, abstraction through polymorphism, 'abstract' classes and methods, 'pure' virtual functions in C++.		10	Understand polymorphism		
4	Exception Handling: the 'try-catch-throw' paradigm, catching and throwing errors, Multiple catch statements, Re-throwing Exceptions, Exceptions in constructors and destructors, Exceptions and operator overloading, Exceptions and inheritance, Class Templates with Exception Handling.		8	Student will understand exception handling mechanism.		
5	Templates: Introduction, simple generic classes & generic function, simple example programs. STL List, Vector, Array, Map, Multimap.		8	Understand template		
Total: 42						

Text Books:

1. Herbert Schildt, "The complete Reference C++", McGraw Hill Education

Reference Books:

1. E.Balagurusamy, "Object Oriented Programming with C++", McGraw-Hill.